



# S160

JOB NAME:

FIXTURE TYPE:

## 16" EXTRUDED ALUMINUM CYLINDER

### FEATURES

- Available in Higher Wattage Metal Halide, High Pressure Sodium, and Incandescent.
- Available in 16" diameter.
- Accommodates Metal Halide lamping 175W- 400W, High Pressure Sodium 150W- 400W, Incandescent up to 500W-R40 and 500W-PS35
- Surface mounting is standard
- Optional stem and canopy mounting hardware includes 3/8" I.P.S. 12" stem with 0-45 degree swivel canopy.
- Optional wall mount includes a one-piece cast aluminum arm with access plate.

### SPECIFICATIONS

- **HOUSING**  
Heavy gauge extruded aluminum rolled and seam welded.
- **ELECTRICAL**  
For metal halide lamping ballast is high power factor, constant wattage auto transformer. For high-pressure sodium, ballast is normal power factor reactor type for 120V.
- **REFLECTOR**  
Metal Halide, High Pressure Sodium supplied with spun aluminum .040" thick, polished specular alzak. Standard with open aperture. Optional C-73 glass lens.
- **FINISH**  
Standard urethane polyester powder coat bronze. Optional white or black finish.
- **CERTIFICATION**  
All units bear UL and Made in U.S.A. label. Wall mount units are suitable for wet locations. Surface and pendant mount units are suitable for damp locations.

# 16" Extruded Aluminum Cylinder

## Ordering Matrix

MODEL	WATTAGE	LAMP	REFLECTORS	VOLTAGE	MOUNTING	FINISH	OPTIONS
<b>S160M</b>	175	MH	CL	120	S ST WM	BZ	PC
	250		BB	277		BK	TP
	400		CL/L	MULTI		WH	GLR
<b>S160H</b>	150	HPS	BB/L	120		CC	QZ
	250						
	400						
<b>S160INC</b>	500 R40	INC	N/A	120			
	500 PS35						

**MH:** Metal Halide  
**HPS:** High Pressure Sodium  
**INC:** Incandescent

**S:** Surface Mount  
**ST:** Stem Mount. 24" Standard  
**WM:** Wall Mount

**CL:** Clear Reflector  
**BB:** Black Baffle  
**CL/L:** Clear Reflector w/ Tempered Glass  
**BB/L:** Regressed Lens in Aperture

**BZ:** Bronze Finish  
**BK:** Black Finish  
**WH:** White Finish  
**CC:** Custom Color

**PC:** Photocell  
**TP:** Tamperproof hardware  
**GLR:** Single Fuse  
**QZ:** Quartz Restrike

